

Andante

Handwritten musical score for a symphony orchestra, featuring woodwinds, strings, and percussion. The score is written in 4/4 time and includes the following parts:

- Fl. (Flute) I, II, III
- Ob. (Oboe) I, II
- Cl. in Es (Clarinet in E-flat)
- Cl. in Bb (Clarinet in B-flat) I, II, III
- Basso cl. (Bass Clarinet)
- Fg. (Fagott/Bassoon) I, II
- Alto sax (Alto Saxophone) I, II
- Tenor sax (Tenor Saxophone) I, II
- Bu. sax. (Bassoon Saxophone)
- Coro (Cor Anglais)
- Tromba (Trumpet) I, II
- Tromb. (Trombone) I, II, III
- Timp. (Timpani)
- Triang. (Triangle)
- Piatti (Cymbals)
- Castan. (Castanets)
- Campan. (Gong)
- Viol. (Violin) I, II
- Ten + Bar. (Tenor and Baritone)
- Bass (Bass)

The score includes various musical notations such as dynamics (pp, p, sf, sfz), articulation (accents, slurs), and performance instructions (slo, p espans.). The woodwind parts feature complex rhythmic patterns, including triplets and sixteenth-note runs. The string parts are mostly sustained notes with some rhythmic markings.

Handwritten musical score for a symphony orchestra, page 3. The score includes staves for Flute (Fl), Oboe (Ob), Clarinet (Cl), Bassoon (B.CI), Trumpet (Sax T), Trombone (B), Horn (Corni), Percussion (Tr, Tamb, Timp., Tam Tam), and strings (Kor I, Kor II, Tenor/Baritone (Ten/Bar), and Double Bass (Tubs)).

The score is written in a single system with four measures. The notation is dense and includes various dynamics such as *mf*, *p*, and *pp*. There are also handwritten annotations and markings throughout the score, including some circled notes and symbols like $\frac{1}{2}$ and $\frac{1}{4}$.

The Flute part is mostly blank. The Oboe part has a melodic line with dynamics *mf*, *p*, and *pp*. The Clarinet and Bassoon parts have complex rhythmic patterns with dynamics *mf* and *p*. The Trumpet and Trombone parts have melodic lines with dynamics *mf* and *p*. The Horn part has a melodic line with dynamics *mf* and *p*. The Percussion parts are mostly blank. The string parts have a simple harmonic accompaniment with dynamics *mf* and *pp*.